VISVESVARAYA TECHNOLOGICAL UNIVERSITY BELAGAVI

Scheme of Teaching and Examinations and Syllabus M.Tech Computer Network Engineering (SCN) (Effective from Academic year 2020 - 21)

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI Scheme of Teaching and Examinations – 2020 - 21

M.Tech Computer Network Engineering (SCN)

Choice Based Credit System (CBCS) and Outcome Based Education(OBE)

1 51	ISEMESIER									
Sl. No	Course	Course Code	Course Title	Teaching Hours /Week Examination		Credits				
				Theory	Practical/ Field work/ Assignment	Duration in hours	CIE Marks	SEE Marks	Total Marks	
1	PCC	20SCN11	Title Of The Course (Mathematics course)	04		03	40	60	100	4
2	PCC	20SCN12	Advances in Computer Networks	04		03	40	60	100	4
3	PCC	20SCN13	Information and Network Security	04		03	40	60	100	4
4	PCC	20SCN14	Internet of Things	04		03	40	60	100	4
5	PCC	20SCN15	Blockchain Technology	04		03	40	60	100	4
6	PCC	20SCNL16	Computer Networks and IoT Laboratory	-	04	03	40	60	100	2
7	PCC	20RMI17	Research Methodology and IPR	02		03	40	60	100	2
	TOTAL 22 04 21 280 420 700 24									
NT-4	DOO D	e · 1								

Note: PCC: Professional core.

Internship: All the students have to undergo mandatory internship of 6 weeks during the vacation of I and II semesters and /or II and III semesters. A University examination shall be conducted during III semester and the prescribed credit shall be counted for the same semester. Internship shall be considered as a head of passing and shall be considered for the award of degree. Those, who do not take-up/complete the internship shall be declared as fail in internship course and have to complete the same during the subsequent University examination after satisfying the internship requirements.

Note: (i) Four credit courses are designed for 50 hours Teaching – Learning process.

(ii) Three credit courses are designed for 40 hours Teaching – Learning process.

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI Scheme of Teaching and Examinations – 2020 - 21 M.Tech Computer Network Engineering (SCN)

Choice Based Credit System (CBCS) and Outcome Based Education(OBE)

IIS	II SEMESTER										
					Teaching l	Hours /Week		Exan	nination		
Sl. No	Course	Course Code	Course Title		Theory	Practical/ Field work/ Assignment/ Project	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
1	PCC	20SCN21	Multimedia Communica	tions	04		03	40	60	100	4
2	PCC	20SCN22	Network Programming		04		03	40	60	100	4
3	PCC	20SCN23	Wireless Ad hoc Networ	rks	04		03	40	60	100	4
4	PEC	20SCN24X	Professional elective 1		04		03	40	60	100	4
5	PEC	20SCN25X	Professional elective 2		04		03	40	60	100	4
6	PCC	20SCNL26	Network Programming Laboratory			04	03	40	60	100	2
7	PCC	20SCN27	Technical Seminar			02		100		100	2
TOTAL				20	06	20	340	360	700	24	
Not	e: PCC: Pr	ofessional core, I	PEC: Professional Elective.								
		Professional I	Elective 1		Professional Elective 2						
Cou und	rse Code er 20SCN24	4X	Course title	Cours 20SCI	se Code under Course title						
20SCN241 Advances Network		Advances Network	in Storage Area	20SC	N251	Wireles	Wireless Sensor Networks				
20SCN242 Switchin Multiple Telecom		Switching Multiplex Telecomn	& Statistical ing In nunications	20SCN252		Social 1	Social Network Analysis				
	20SCN243	Software	Defined Networks	20SC	N253	Networ	k Mana	gement			
	20SCN244 Mobile Application Development		pplication Development	20SC	V254 Object Oriented Design						

Note:

1. Technical Seminar: CIE marks shall be awarded by a committee comprising of HoD as Chairman, Guide/co-guide, if any, and a senior faculty of the department. Participation in the seminar by all postgraduate students of the same and other semesters of the programme shall be mandatory.

The CIE marks awarded for Technical Seminar, shall be based on the evaluation of Seminar Report, Presentation skill and Question and Answer session in the ratio 50:25:25.

2. Internship: All the students shall have to undergo mandatory internship of 6 weeks during the vacation of I and II semesters and /or II and III semesters. A University examination shall be conducted during III semester and the prescribed credit shall be counted in the same semester. Internship shall be considered as a head of passing and shall be considered for the award of degree. Those, who do not take-up/complete the internship shall be declared as fail in internship course and have to complete the same during the subsequent University examination after satisfying the internship requirements.

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI Scheme of Teaching and Examinations – 2020 - 21 M.Tech Computer Network Engineering (SCN)

Choice Based Credit System (CBCS) and Outcome Based Education(OBE)

ш	SEMESTE	R											
						Teaching H	ours /Wee	k		Exami	nation		
SI. No	Course	C	ourse Code	Course Title		Theory	Practical/ Field work/ Assignment	D	Duration in hours	CIE Marks	SEE Marks	Total Marks	Credits
1	PCC	20	SCN31	Cloud Computing and its application		04			03	40	60	100	4
2	PEC	20	SCN32X	Professional elective 3		04			03	40	60	100	3
3	PEC	203	SCN33X	Professional elective 4		04			03	40	60	100	3
4	Project	203	SCN34	Project Work phase -1			02			100		100	2
5	PCC	203	SCN35	Mini-Project			02			100		100	2
6	Internship	20	SCNI36	I36 Internship		(Completed during the intervening vacation of I and II semesters and /or II and III semesters.)		the of I /or	03	40	60	100	6
			ТО	TAL		12	02		12	260	240	500	20
Not	e: PCC: Prof	fessio	onal core, PE	EC: Professional Elective.									
		P	rofessional	elective 3			Profe	ssio	nal elec	ctive 4			
Cou 20S	rse Code und CN32X	ler		Course title	Co un	urse Code der 20SCN332	x		0	Course	title		
20SCN321 Comput Analysis		Computer Analysis	Systems Performance	20	SCN331	An	Analysis of Computer Networks						
20SCN322 Network Routing Algorithm 2		20	SCN332	Pro	toco	l Engin	eering						
20SCN323 Inform Industr		Information Industry	n Security Policies in	20	SCN333	CN333 Web Engineering							
	20SCN324 Machine Learning Techniques		Machine L	earning Techniques	20SCN334 Web Mining								

Note:

1. Project Phase-1:Students in consultation with the guide/co-guide if any, shall pursue literature survey and complete the preliminary requirements of selected Project work. Each student shall prepare relevant introductory project document, and present a seminar.

CIE marks shall be awarded by a committee comprising of HoD as Chairman, Guide/co-guide if any, and a senior faculty of the department. The CIE marks awarded for project work phase -1, shall be based on the evaluation of Project Report, Project Presentation skill and Question and Answer session in the ratio 50:25:25. SEE (University examination) shall be as per the University norms.

2. Internship: Those, who have not pursued /completed the internship shall be declared as fail in internship course and have to complete the same during subsequent University examinations after satisfying the internship requirements. Internship SEE (University examination) shall be as per the University norms.

VISVESVARAYA TECHNOLOGICAL UNIVERSITY, BELAGAVI Scheme of Teaching and Examinations – 2020 - 21 M.Tech Computer Network Engineering (SCN)

Choice Based Credit System (CBCS) and Outcome Based Education(OBE)

11	IV SEMIESTER									
				Teaching Hours /Week		Examination				
Sl. No	Course	Course Code	Course Title	Theory	Practical/ Field work/ Assignment	Duration in hours	CIE Marks	SEE Marks Viva voce	Total Marks	Credits
1	Project	20SCN41	Project work phase -2		04	03	40	60	100	20
			TOTAL		04	03	40	60	100	20

Note:

1. Project Phase-2:

CIE marks shall be awarded by a committee comprising of HoD as Chairman, Guide/co-guide, if any, and a Senior faculty of the department. The CIE marks awarded for project work phase -2, shall be based on the evaluation of Project Report subjected to plagiarism check, Project Presentation skill and Question and Answer session in the ratio 50:25:25.

SEE shall be at the end of IV semester. Project work evaluation and Viva-Voce examination (SEE), after satisfying the plagiarism check, shall be as per the University norms.



M.TECH COMPUTER NETWORK ENGINEERING (SCN)							
Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER – I							
ADVANCES IN COMPUTER NETWORKS							
Course Code	20SCN12, 20LNI321	CIE Marks	40				
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60				
Credits	04	Exam Hours	03				
Module-1							
Foundation: Build	ling a Network, Req	uirements, Perspectives, Scalable C	onnectivity, Cost-				
Effective Resource	sharing, Support for	Common Services, Manageability,	Protocol layering,				
Performance, Band	width and Latency, De	elay X Bandwidth Product, Perspectiv	ves on Connecting,				
Classes of Links, F	Reliable Transmission	, Stop-and-Wait , Sliding Window, C	Concurrent Logical				
Channels.							
Module-2							
Internetworking I	: Switching and Bridg	ing, Datagram's, Virtual Circuit Swit	ching, Source				
Routing, Bridges an	nd LAN Switches, Bas	sic Internetworking (IP), What is an In	nternetwork?,				
Service Model, Glo	bal Addresses, Datagi	cam Forwarding in IP, sub netting and	1 classless				
addressing, Address	s Translation (ARP), I	Host Configuration (DHCP), Error Re	porting (ICMP),				
Virtual Networks a	nd Tunnels.						
Module-3							
Internetworking-	II: Network as a Grap	ph, Distance Vector (RIP), Link State	e (OSPF), Metrics,				
The Global Interne	t, Routing Areas, Rou	iting among Autonomous systems (B	GP), IP Version 6				
(IPv6), Mobility an	d Mobile IP						
Module-4							
End-to-End Proto	cols: Simple Demultip	plexer (UDP), Reliable Byte Stream(T	CP), End-to-End				
Issues, Segment Fo	rmat, Connecting Esta	blishment and Termination, Sliding V	Vindow Revisited,				
Triggering Transmi	ssion, Adaptive Retra	nsmission, Record Boundaries, TCP I	Extensions,				
Queuing Discipline	s, FIFO, Fair Queuing	g, TCP Congestion Control, Additive	Increase/				
Multiplicative Deci	ease, Slow Start, Fast	Retransmit and Fast Recovery					
Module-5							
Congestion Control	ol and Resource Allo	cation Congestion-Avoidance Mecha	nisms, DEC bit,				
Random Early Dete	ection (RED), Source-	Based Congestion Avoidance. The De	omain Name				
System (DNS), Ele	ctronic Mail (SMTP,P	OP,IMAP,MIME), World Wide Web	(HTTP), Network				
Management (SNM	IP)						
Course outcomes:							
At the end of the course the student will be able to:							
• List and cla	• List and classify network services, protocols and architectures, explain why they are						
Chasse liver	Internet engligetions	and their motocole and apply to	davialan thain arm				
Choose key applications	(e.g. Client Server ap	plications, Web Services) using the se	ockets API.				
• Explain dev	elop effective community received and the second se	inication mechanisms using techniqu	es like connection				
Explain varie	ous congestion control te	echniques.					

Question paper pattern: The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks								
Sl No	Title of the book	Name of the	Publisher Name	Edition and year					
		Author/s							
1	Computer Networks :A System	Larry Peterson and	Elsevier	5 th Edition 2014					
	Approach	Bruce S Davis							
2	Internetworking with TCP/IP,	Douglas E Comer	PHI	6th Edition 2014					
	Principles, Protocols and								
	Architecture								
Referen	ce Books								
1	Computer Networks, Protocols,	Uyless Black	PHI	2 nd Edition					
	Standards and Interfaces								
2	TCP /IP Protocol Suite	Behrouz A Forouzan	Tata McGraw-Hill	4 th Edition					

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - I							
INFORMATION AND NETWORK SECURITY							
Course Code	20SCN13, 20LNI13	CIE Marks	40				
TeachingHours/Week	4:0:0	SEE Morks	60				
(L:T:P)	(L:T:P) SEE Marks 00						
Credits	04	Exam Hours	03				
Modula_1							

Classical Encryption Techniques Symmetric Cipher Model, Cryptography, Cryptanalysis and Brute-Force Attack, Substitution Techniques, Caesar Cipher, Mono-alphabetic Cipher, Playfair Cipher, Hill Cipher, Poly alphabetic Cipher, One Time Pad. **Block Ciphers and the data encryption standard:** Traditional block Cipher structure, stream Ciphers and block Ciphers, Motivation for the feistel Cipher structure, the feistel Cipher, The data encryption standard, DES encryption, DES decryption, A DES example, results, the avalanche effect, the strength of DES, the use of 56-Bit Keys, the nature of the DES algorithm, timing attacks, Block cipher design principles, number of rounds, design of function F, key schedule algorithm

Module 2

Public-Key Cryptography and RSA: Principles of public-key cryptosystems. Public-key cryptosystems. Applications for public-key cryptosystems, requirements for public-key cryptosystems. Public-key cryptanalysis. The RSA algorithm, description of the algorithm, computational aspects, the security of RSA. **Other Public-Key Cryptosystems:** Diffie-hellman key exchange, The algorithm, key exchange protocols, man in the middle attack, Elgamal Cryptographic systems, Elliptic curve arithmetic, abelian groups, elliptic curves over real numbers, elliptic curves over Zp, elliptic curves overGF(2m), Elliptic curve cryptography, Analog of Diffie-hellman key exchange, Elliptic curve encryption/ decryption, security of Elliptic curve cryptography, Pseudorandom number generation based on an asymmetric cipher, PRNG based on RSA.

Module 3

Key Management and Distribution: Symmetric key distribution using Symmetric encryption,

A key distribution scenario, Hierarchical key control, session key lifetime, a transparent key control scheme, Decentralized key control, controlling key usage, Symmetric key distribution using asymmetric encryption, simple secret key distribution, secret key distribution with confidentiality and authentication, A hybrid scheme, distribution of public keys, public announcement of public keys, publicly available directory, public key authority, public keys certificates, X-509 certificates. Certificates, X-509 version 3, public key infrastructure. User Authentication: Remote user Authentication principles, Mutual Authentication, one way Authentication, Kerberos, Motivation , Kerberos version 4, Kerberos version 5, Remote user Authentication using Asymmetric encryption, Mutual Authentication, one way Authentication using Asymmetric encryption, Mutual Authentication, personal identity verification.

Module 4

Wireless network security: Wireless security, Wireless network threats, Wireless network measures, mobile device security, security threats, mobile device security strategy, IEEE 802.11 Wireless LAN overview, the Wi-Fi alliance, IEEE 802 protocol architecture. Security, IEEE 802.11i services, IEEE 802.11i phases of operation, discovery phase, Authentication phase, key management phase, protected data transfer phase, the IEEE 802.11i pseudorandom function. Web Security Considerations: Web Security Threats, Web Traffic Security Approaches. Secure Sockets Layer: SSL Architecture, SSL Record Protocol, Change Cipher Spec Protocol, Alert Protocol, and shake Protocol, Cryptographic Computations. Transport Layer Security: Version Number, Message Authentication Code, Pseudorandom Functions, Alert Codes, Cipher Suites, Client Certificate Types, Certificate Verify and Finished Messages, Cryptographic Computations, and Padding. HTTPS Connection Initiation, Connection Closure. Secure Shell(SSH) Transport Layer Protocol, User Authentication Protocol, Connection Protocol

Electronic Mail Security: Pretty good privacy, notation, operational; description, S/MIME, RFC5322, Multipurpose internet mail extensions, S/MIME functionality, S/MIME messages, S/MIME certificate processing, enhanced security services, Domain keys identified mail, internet mail architecture, E-Mail threats, DKIM strategy, DKIM functional flow. **IP Security:** IP Security overview, applications of IPsec, benefits of IPsec, Routing applications, IPsec documents, IPsec services, transport and tunnel modes, IP Security policy, Security associations, Security payload, ESP format, encryption and authentication algorithms, Padding, Anti replay service, transport and tunnel modes, combining security associations, authentication plus confidentiality, basic combinations of security associations, internet key exchange, key determinations protocol, header and payload formats, cryptographic suits.

Course outcomes:

At the end of the course the student will be able to:

- Analyze the vulnerabilities in any computing system and hence be able to design a security solution.
- Identify the security issues in the network and resolve it.
- Evaluate security mechanisms using rigorous approaches, including theoretical.

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

• The question paper will have ten full questions carrying equal marks.

- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks										
Sl No	Title of the book	Name of the	Publisher Name	Edition and year						
		Author/s								
1	Cryptography and Network	William Stallings	Pearson	6 th edition						
	Security									
Referen	ce Books									
1	Cryptography and Information	V K Pachghare	PHI	2^{nd}						
	Security									

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)							
	SEMESTER - I						
INTERNET OF THINGS							
Course Code	20SCN14 , 20SCS15, 20LNI22, 20SCE23	CIE Marks	40				
TeachingHours/Week L:T:P)	4:0:0	SEE Marks	60				
Credits	edits 04 Exam Hours 03						
Madula 1	adula 1						

Module-1

What is The Internet of Things? Overview and Motivations, Examples of Apllications, IPV6 Role, Areas of Development and Standardization, Scope of the Present Investigation.Internet of Things Definitions and frameworks-IoT Definitions, IoT Frameworks, Basic Nodal Capabilities. Internet of Things Apjplication Examples-Overview, Smart Metering/Advanced Metering Infrastructure-Health/Body Area Networks, City Automation, Automotive Applications, Home Automation, Smart Cards, Tracking, Over-The-Air-Passive Surveillance/Ring of Steel, Control Application Examples, Myriad Other Applications.

Module -2

Fundamental IoT Mechanism and Key Technologies-Identification of IoT Object and Services, Structural Aspects of the IoT, Key IoT Technologies. Evolving IoT Standards-Overview and Approaches, IETF IPV6 Routing Protocol for RPL Roll, Constrained Application Protocol, Representational State Transfer, ETSI M2M,Third Generation Partnership Project Service Requirements for Machine-Type Communications, CENELEC, IETF IPv6 Over Low power WPAN, Zigbee IP(ZIP),IPSO

Module – 3

Layer ½ Connectivity: Wireless Technologies for the IoT-WPAN Technologies for IoT/M2M, Cellular and Mobile Network Technologies for IoT/M2M,Layer 3 Connectivity :IPv6 Technologies for the IoT: Overview and Motivations. Address Capabilities,IPv6 Protocol Overview, IPv6 Tunneling, IPsec in IPv6,Header Compression Schemes, Quality of Service in IPv6, Migration Strategies to IPv6.

Module-4

Case Studies illustrating IoT Design-Introduction, Home Automation, Cities, Environment, Agriculture, Productivity Applications.

Module-5

Data Analytics for IoT – Introduction, Apache Hadoop, Using Hadoop MapReduce for Batch

Data Analysis, Apache Oozie, Apache Spark, Apache Storm, Using Apache Storm for Real-time Data Analysis, Structural Health Monitoring Case Study.

Course outcomes:

At the end of the course the student will be able to:

- Develop schemes for the applications of IOT in real time scenarios
- Manage the Internet resources
- Model the Internet of things to business
- Understand the practical knowledge through different case studies

Understand data sets received through IoT devices and tools used for analysis

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Nextbook/ Textbooks							
Sl No	Title of the book	Name of the	Publisher Name	Edition and year				
		Author/s						
1	Building the Internet of Things	Daniel Minoli	Wiley	2013				
	with IPv6 and MIPv6:The							
	Evolving World of M2M							
	Communications							
2	Internet of Things: A Hands on	Arshdeep Bahga,	Universities Press	2015				
	Approach	Vijay Madisetti						
Reference	ce Books							
1	The Internet of Things	Michael Miller	Pearson	2015 First Edition				
2	Designing Connected Products	Claire	O'Reilly	First Edition, 2015				
		Rowland, Elizabeth						
		Goodman et.al						

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - I						
	BLOCKCI	HAIN TECHNOLOGY				
Course Code	20SCN15, 20SCS13	CIE Marks	40			
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60			
Credits	04	Exam Hours	03			
Module-1						
Introduction: Basic	c Cryptographic primiti	ves used in Blockchain - Secure,	Collison-resistant			
hash functions, digi	ital signature, public key	y cryptosystems, zero-knowledge pr	oof systems. Need			
for Distributed Record Keeping, Modelling faults and adversaries, Byzantine Generals problem,						
Consensus algorith	Consensus algorithms and their scalability problems. Why Nakamoto Came up with Blockchain					
based cryptocurrent	cy?		-			

Module-2

Technologies Borrowed in Blockchain – hash pointers, Consensus, Byzantine Models of fault

tolerance, digital cash etc.Bitcoin blockchain - Wallet - Blocks - Merkley Tree - hardness of mining - transaction verifiability - anonymity - forks - double spending - mathematical analysis of properties of Bitcoin. Bitcoin, the challenges, and solutions

Module-3

Abstract Models for BLOCKCHAIN - GARAY model - RLA Model - Proof of Work (PoW) as random oracle - formal treatment of consistency, liveness and fairness - Proof of Stake (PoS) based Chains - Hybrid models (PoW + PoS).Bitcoin scripting language and their use

Module-4

Ethereum - Ethereum Virtual Machine (EVM) - Wallets for Ethereum - Solidity - Smart Contracts - The Turing Completeness of Smart Contract Languages and verification challenges, Using smart contracts to enforce legal contracts, comparing Bitcoin scripting vs. Ethereum Smart Contracts. Some attacks on smart contracts

Module-5

Hyperledger fabric, the plug and play platform and mechanisms in permissioned blockchain.Beyond Cryptocurrency – applications of blockchain in cyber security, integrity of information, E-Governance and other contract enforcement mechanisms. Limitations of blockchain as a technology, and myths vs. reality of blockchain technology

Course outcomes:

At the end of the course the student will be able to:

- Define and Explain the fundamentals of Blockchain
- Illustrate the technologies of blockchain
- Decribe the models of blockchain
- Analyze and demonstrate the Ethereum
- Analyze and demonstrate Hyperledger fabric

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	extbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Blockchain Technology:	S. Shukla, M.	Oxford University	2019		
	Cryptocurrency and Applications	Dhawan, S. Sharma,	Press			
		S. Venkatesan				
2	Bitcoin and cryptocurrency	Arvind Narayanan	Princeton University	2016		
	technologies: a comprehensive	et. Al.	Press			
	introduction					
Reference	ce Books					
1	Research perspectives and	Joseph Bonneau et	IEEE Symposium	2015		
	challenges for Bitcoin and	al, SoK	on security and			
	cryptocurrency		Privacy			
2	The bitcoin backbone protocol -	J.A.Garay et al,	EUROCRYPT	2015		
	analysis and applications		LNCS VO1 9057, (

			VOLII), pp 281-310	
3	Analysis of Blockchain protocol in	R.Pass et al	EUROCRYPT	2017
	Asynchronous networks			
4	Fruitchain, a fair blockchain	R.Pass et al	, PODC	2017
5	Blockchain: The Blockchain for	Josh Thompson	Create Space	2017
	Beginnings, Guild to Blockchain		Independent	
	Technology and Blockchain		Publishing Platform	
	Programming'			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)				
	SE MULTIMEDI	A COMMUNICATIONS		
Course Code	20SCN21, 20SCE322	CIE Marks	40	
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60	
Credits	04	Exam Hours	03	
Module-1		·		
Introduction, mul applications, Appl Digitization princip	timedia information n ication and networking ples,. Text, images, audio	representation, multimedia netw terminology, network QoS and and video.	orks, multimedia application QoS,	
Module 2				
Text and image co LZW, Document I and JPEG	mpression,, compression mage compression using	n principles, text compression- Ru g T2 and T3 coding, image compr	nlength, Huffman, ession- GIF, TIFF	
Module 3				
Audio and video co Linear predictive co compression, video	ompression, audio comp oding, Code-Excited LP o compression principles.	ression – principles, DPCM, ADP C, Perceptual coding, MPEG and I	CM, Adaptive and Dolby coders video	
Module 4	* *			
Video compression Reversible VLCs, M multimedia framew	n standards: H.261, H MPEG 7 standardization vork.	.263, MPEG, MPEG 1, MPEG process of multimedia content deso	2, MPEG-4 and cription, MPEG 21	
Module 5				
Notion of synchronization, presentation requirements, reference model for synchronization, Introduction to SMIL, Multimedia operating systems, Resource management, process management techniques.				
Course outcomes: At the end of the course the student will be able to:				
• Deploy the right	multimedia communication	n models.		
• Apply QoS to multimedia network applications with efficient routing techniques.				
• Solve the security threats in the multimedia networks.				
• Develop the real-	-time multimedia network	applications		
Question paper patt The SEE question pa	t ern: per will be set for 100 mar	ks and the marks scored will be propo	rtionately reduced to	

60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year	
		Author/s			
1	Multimedia Communications	Fred Halsall	Pearson education	2001	
2	Multimedia: Computing,	Raif Steinmetz,	Pearson education	2002	
	Communications and Applications	Klara Nahrstedt			
Referen	ce Books				
1	Multimedia Communication	K. R. Rao, Zoran S.	Pearson education	2004	
	Systems	Bojkovic, Dragorad			
		A. Milovanovic			
2	John Billamil, Louis Molina	Multimedia : An	PHI	2002.	
		Introduction			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)				
	-	SEMESTER - II		
	NETWO	RK PROGRAMMING		
Course Code	20SCN22, 20LNI14	CIE Marks	40	
TeachingHours/Week	4:0:0	SEE Marks	60	
(L:T:P)			00	
Credits	04	Exam Hours	03	
Module-1				
Introduction to net	work application, clier	nt/server communication, OSI Model	, BSD Networking	
history, Test Networks and Hosts, Unix Standards, 64-bit architectures, Transport Layer: TCP,				
UDP and SCTP.				
Module 2				

Sockets Introduction – socket address structures, value-result arguments, byte ordering and manipulation functions, address conversion functions, Elementary TCP Sockets – socket, connect, bind, listen, accept, fork and concurrent server design, getcsockname and getpeername functions and TCP Client/Server Example- client/server programming through TCP sockets, Normal startup, termination, POSIX signal handling, Signal handling in server, Crashing, rebooting of server host, shutdown

Module 3

I/O Multiplexing and Socket Options, Elementary SCTP Sockets- Interface Models, sctp_xx functions, shutdown function, Notifications, SCTP Client/Server Examples – One-to-Many, Head–of-Line Blocking, Controlling number of streams and Termination, IPv4 and IPv6 Interoperability–different interoperability scenarios.

Module 4

Daemon Processes, syslogd, daemonizing functions and the inetd super server, Advanced I/O functions- readv, writev, sendmsg and recvmsg, Ancillary data, Advanced polling, Unix domain protocols- socket address structure, functions and communication scenarios, Nonblocking I/O – connect and accept examples.

Module 5

ioctl operations- socket, file, interface configuration information, ARP cache and routing table operations, Routing sockets- data link socket address structure, reading and writing, sysctl operations, interface name and index functions, Key Management functions – reading, writing, SADB, SA, Dynamically Maintaining SA's, Out-of-Band data, Threads- basic thread functions, TCP echo server using threads, Mutexes and Conditional variables.

Course outcomes:

At the end of the course the student will be able to:

- Develop applications that communicate with each other using TCP and SCTP.
- Identify the IPv4 and IPv6 compatibility.
- Evaluate socket programming APIs.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	UNIX Network Programming	W. Richard Stevens,	Pearson	Volume 1, Third		
		Bill Fenner, Andrew		Edition, 2004		
		M. Rudoff				
Referen	ce Books					
1	Network Programming in C	Barry Nance	PHI	2002		
2	Windows Socket Network	Bob Quinn, Dave	Pearson	2003.		
	Programming	Shute				
3	UNIX Network Programming	Richard Stevens		,Second Edition.		

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - II				
	WIRELESS A	D HOC NETWORKS		
Course Code	20SCN23, 20LNI241	CIE Marks	40	
TeachingHours/Week	4:0:0	SEE Morks	60	
(L:T:P)		SEE Marks	00	
Credits	04	Exam Hours	03	
Module-1				
Ad-hoc Wireless N	etworks Introduction, Iss	ues in Ad-hoc Wireless Networks	s, Ad-hoc Wireless	
Internet; MAC Pro	otocols for Ad-hoc Wirel	ess Networks: Introduction, Issu	es in Designing a	
MAC Protocol, Design Goals of MAC Protocols, Classification of MAC protocols, Contention-				
Based Protocols, Contention-Based Protocols with Reservation Mechanisms, Contention-Based				
Protocols with Sche	eduling Mechanisms, MA	C Protocols that Use Directional A	Antennas.	

Module -2

Routing Protocols for Ad-hoc Wireless Networks Introduction, Issues in Designing a Routing Protocol for Ad-hoc Wireless Networks; Classification of Routing Protocols; Table Driven Routing Protocols; On-Demand Routing Protocols, Hybrid Routing Protocols, Hierarchical Routing Protocols and Power-Aware Routing Protocols.

Module-3

Multicast Routing in Ad-hoc Wireless Networks Introduction, Issues in Designing a Multicast Routing Protocol, Operation of Multicast Routing Protocols, An Architecture Reference Model for Multicast Routing Protocols, Classifications of Multicast Routing Protocols, Tree-Based Multicast Routing Protocols and Mesh-Based Multicast Routing Protocols.

Module-4

Transport Layer and Security Protocols for Ad-hoc Networks: Introduction, Issues in Designing a Transport Layer Protocol; Design Goals of a Transport Layer Protocol; Classification of Transport Layer Solutions; TCP over Transport Layer Solutions; Other Transport Layer Protocols for Ad-hoc Networks; Security in Ad-hoc Wireless Networks, Issues and Challenges in Security Provisioning, Network Security Attacks, Key Management and Secure Touting Ad-hoc Wireless Networks.

Module-5

Quality of Service and Energy Management in Ad-hoc Wireless Networks: Introduction, Issues and Challenges in Providing QoS in Ad-hoc Wireless Networks, Classification of QoS Solutions, MAC Layer Solutions, Network Layer Solutions; Energy Management in Ad-hoc Wireless Networks: Introduction, Need for Energy Management in Ad-hoc Wireless Networks, Classification of Energy Management Schemes, Battery Management Schemes, Transmission Management Schemes, System Power Management Schemes.

Course outcomes:

At the end of the course the student will be able to:

- Design their own wireless network
- Evaluate the existing network and improve its quality of service
- Choose appropriate protocol for various applications
- Examine security measures present at different level
- Analyze energy consumption and management

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Sl No	Title of the book	Name of the Author/s	Publisher Name	Edition and year	
1	Ad-hoc Wireless Networks	C. Siva Ram Murthy & B. S. Manoj	Pearson Education	2 nd Edition, 2011	
Reference Books					
1	Ad-hoc Wireless Networks,	Ozan K. Tonguz and	John Wiley	2007	

Textbook/ Textbooks

		Gianguigi Ferrari		
2	Ad-hoc Wireless Networking	Xiuzhen Cheng,	Kluwer Academic	2004
		Xiao Hung, Ding-	Publishers,	
		Zhu Du		
3	Ad-hoc Mobile Wireless	C.K. Toh	Pearson Education	2002
	Networks- Protocols and Systems			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - II					
	ADVANCES IN STORAGE AREA NE	TWORK			
Course Code	20SCN241 , 20LNI243, 20SCE323, 20SIT253	CIE Marks	40		
TeachingHours/Wee k (L:T:P)	4:0:0	SEE Marks	60		
Credits	04	Exam Hours	03		
Module-1					
Introduction: Ser Architecture and its Storage and Data A Architecture of In Storage virtualizati Disk Access; Intell Module 2 I/O Techniques: Channel Protocol S Architecture, The connectivity, NAS Systems and file se Module 3 Storage Virtualizat Storage virtualizat storage Network: S	Introduction: Server Centric IT Architecture and its Limitations; Storage – Centric IT Architecture and its advantages. Case study: Replacing a server with Storage Networks The Data Storage and Data Access problem; The Battle for size and access. Intelligent Disk Subsystems: Architecture of Intelligent Disk Subsystems; Hard disks and Internal I/O Channels; JBOD, Storage virtualization using RAID and different RAID levels; Caching: Acceleration of Hard Disk Access; Intelligent disk subsystems, Availability of disk subsystems. Module 2 I/O Techniques: The Physical I/O path from the CPU to the Storage System; SCSI; Fibre Channel Protocol Stack; Fibre Channel SAN; IP Storage. Network Attached Storage: The NAS Architecture, The NAS hardware Architecture, The NAS Software Architecture, Network connectivity, NAS as a storage system. File System and NAS: Local File Systems; Network file Systems and file servers; Shared Disk file systems; Comparison of fibre Channel and NAS. Module 3 Storage Virtualization: Definition of Storage virtualization; Implementation Considerations;				
Module 4	• • • •				
SAN Architecture and Hardware devices : Overview, Creating a Network for storage; SAN Hardware devices; The fibre channel switch; Host Bus Adaptors; Putting the storage in SAN; Fabric operation from a Hardware perspective. Software Components of SAN: The switch's Operating system; Device Drivers; Supporting the switch's components; Configuration options for SANs.					
Module 5					
Management of S Support by Manag Mechanisms, In-ba Initiative Specifica Storage Networks,	Module 5 Management of Storage Network: System Management, Requirement of management System, Support by Management System, Management Interface, Standardized Mechanisms, Property Mechanisms, In-band Management, Use of SNMP, CIM and WBEM, Storage Management Initiative Specification (SMI-S), CMIP and DMI, Optional Aspects of the Management of Storage Networks, Summary				

Course outcomes:

At the end of the course the student will be able to:

The students should be able to:

- Identify the need for performance evaluation and the metrics used for it
- Apply the techniques used for data maintenance.
- Realize strong virtualization concepts
- Develop techniques for evaluating policies for LUN masking, file systems

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	k/ Textbooks			
SI No	Title of the book	Name of the	Publisher	Edition and
		Author/s	Name	year
1	Storage Networks Explained	Ulf Troppens,	Wiley India	2013
		Rainer Erkens and		
		Wolfgang Muller		
Referen	ce Books			
1	Storage Networks The Complete Reference	Robert Spalding	Tata	2011
			McGraw-	
			Hill	
2	Storage Networking Fundamentals – An	Marc Farley	Cisco Press,	2005
	Introduction to Storage Devices, Subsystems,			
	Applications, Management, and File Systems			
3	Storage Area Network Essentials A Complete	Richard Barker and	Wiley India,	2006
	Guide to understanding and Implementing SANs	Paul Massiglia		

	M.TECH COMPUT	FER NETWORK ENGINEERING (SCN)			
Cho	ice Based Credit Syste	m (CBCS) and Outcome Based Education(O)	BE)		
		SEMESTER - II	,		
SWITCHIN	G & STATISTICAL	MULTIPLEXING IN TELECOMMUN	ICATIONS		
Course Code	20SCN242	CIE Marks	40		
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60		
Credits	04	Exam Hours	03		
Module-1					
Introduction: Evolu	ution of Telecommu	inication, Simple Telephone Communication	cation, Basics of a		
Switching System	, Manual Switchin	g System, Major Telecommunication	Networks. Why		
Digital: Advantages of Digital Voice Networks, Digital Signal Processing, Disadvantages of					
Digital Voice Networks					
Module -2					
~ ~					

Switching: Crossbar Switching, Principles of Common Control, Touch Tone Dial Telephone, Principles of Crossbar Switching, Crossbar Switch Configurations, Crosspoint Technology, Crossbar Exchange Organization

Module – 3

Electronic Space Division Switching: Stored Program Control, Centralized SPC, Distributed SPC, Software Architecture, Application Software, Enhanced Services, Two-stage, Three-stage and n-stage Networks. Digital Transmission and Multiplexing: Sampling, Quantization and Binary Coding, Quantization Noise, Companding, Differential Coding, Vocoders, Pulse Transmission, Line Coding, Time Division Multiplexing

Module-4

Time Division Switching: Basic Division Space and Time Switching, Time Multiplexed Space and Time Switching, Combination Switching, Three-stage and n-stage Combination Switching

Module-5

Traffic Engineering: Network Traffic Load and Parameters, Grade of Service and Blocking Probability, Modeling Switching Systems, Incoming Traffic and Service Time Characterization, Blocking Models and Loss Estimates, Delay Systems

Course outcomes:

At the end of the course the student will be able to:

- Explain basics of telecommunications and digital form
- Elaborate switching and multiplexing, telecommunication.
- Illustrate transmission control in telecommunication
- Design and develop switching, multiplexing and traffic control.

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.

• The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks					
Sl No	Title of the book	Name of the Author/s	Publisher Name	Edition and year	
1	Telecommunication Switching	Thiagarajan	PHI	1992	
	Systems and Networks	Viswanathan			
2	Digital Telephony	John.C.Bellamy	John Wiley and	3rd Edition, 2002	
			Sons Inc.		
Referen	ce Books				

	M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)					
		U U	SEMESTER - II		× ×	,
		SOFTWA	RE DEFINED NET	WOI	RKS	
Course Coc	le	20SCN243, 20LNI31,	20SCE333, 20SCS253	(CIE Marks	40
TeachingHe (L:T:P)	ours/Week	4:0:0		S	SEE Marks	60
Credits		04		I	Exam Hours	03
Module-1						
Introducti	ion, Centra	alized and Distribut	ed Control and Data	Plan	nes, OpenFlow	
Module-2						
SDN Con	trollers, N	letwork Programma	bility,			
Module-3						
Data Cen	ter Conce	ots and Constructs, I	Network Function V	'irtua	lization	
Module-4						
Network	Topology	and Topological In	formation Abstraction	on, E	Building an SDI	N Framework
Module-5						
Use Case	s for Band	lwidth Scheduling, I	Manipulation, and C	alen	daring, Use Cas	ses for Input
Traffic M	lonitoring,	Classification, and	Triggered Actions			
Course or	itcomes:					
At the end	of the cou	rse the student will be	able to:			
• Ex	xplain the f	undamentals of SDN	and make use of open	n flov	v tool	
• Ill	ustrate the	concepts of controller	rs and network program	mma	bility	
• Ex	xplain data	center and NFV				
• Bi	uild an SDI	N framework				
• Re	eport use ca	ase				
Question	paper patt	ern:				
The SEE c	juestion pa	per will be set for 100) marks and the marks	scor	ed will be propor	rtionately reduced to
• Th	e auestion	paper will have ten fu	all questions carrying e	equal	l marks.	
• Ea	ch full que	stion is for 20 marks.				
• Th	ere will be	two full questions (w	vith a maximum of fou	ır sub	questions) from	each module.
• Ea	ch full que	stion will have sub qu	sestion covering all the	e top	ics under a modu	ıle.
• Th	e students	will have to answe	er five full questions,	, sele	ecting one full	question from each
m	module.					
Textbook/	Textbooks					
Sl No	Titl	e of the book	Name of the Author/s	Pu	ıblisher Name	Edition and year
1 S	DN: Softwa	are Defined Networks	Ken Gray, Thomas O'Reilly 2013		2013	
Reference	Books					
2 S	oftware Det	fined Networks	Paul Goransson Chuck	2	Elsevier	2nd Edition 2016
			Black Timothy Culver			

M.TECH COMPUTER NETWORK ENGINEERING (SCN)					
Choice Based Credit System (CBCS) and Outcome Based Education(OBE)					
SEMESTER - II					
0 0 1	MOBILE APPLICATION DEVELOP	MENT	40		
Course Code	20SUN244 , 20LN1323, 20SFC332, 20S11241	CIE Marks	40		
(L:T:P)	4.0.0	SEE Marks	60		
Credits	04	Exam Hours	03		
Module-1					
Introduction to mol	bile communication and computing: Introduct	tion to mobile	computing, Novel		
applications, limita	tions and GSM architecture, Mobile service	ces, System a	architecture, Radio		
interface, protocols	, Handover and security. Smart phone oper	ating systems	and smart phones		
applications.					
Module -2					
Fundamentals of A	ndroid Development: Introduction to Andro	id., The Andr	oid 4.1 Jelly Bean		
SDK, Understandin	ig the Android Software Stack, Installing the	Android SDK	, Creating Android		
Virtual Devices, C	reating the First Android Project, Using the	e Text View (Control, Using the		
Android Emulator.					
Module – 3					
The Intent of And	roid Development, Four kinds of Android	Components:	Activity, Service,		
Broadcast Receiver	r and Content Provider. Building Blocks for	or Android A	pplication Design,		
Laying Out Control	ols in Containers. Graphics and Animation:	Drawing gra	phics in Android,		
Creating Animation	with Android's Graphics API.	00	•		
Module-4	^				
Creating the Activi	ty, Working with views: Exploring common	views, using a	list view, creating		
custom views, und	erstanding layout. Using Selection Widgets	and Debuggin	ng Displaying and		
Fetching Information	on Using Dialogs and Fragments. Multimedia	a: Playing Au	dio, Playing Video		
and Capturing Med	ia. Advanced Android Programming: Interne	et, Entertainme	ent, and Services.		
Module-5		· ·			
Displaying web pa	iges and maps, communicating with SMS	and emails. C	Creating and using		
content providers: (Creating and consuming services, publishing a	android applic	ations		
•		11			
Course outcomes:					
At the end of the cou	rse the student will be able to:				
• Describe the	e requirements for mobile applications				
• Explain the	challenges in mobile application design and d	levelopment			
Develop des	sign for mobile applications for specific requi	rements			
• Implement the design using Android SDK					
• Implement the design using Objective C and iOS					
 Deploy mobile applications in Android and iDone marketplace for distribution 					
• Deploy mobile applications in Android and Polle marketplace for distribution					
The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to					
60.					
• The question	n paper will have ten full questions carrying e	qual marks.			
• Each full ou	estion is for 20 marks.	1			
• There will	be two full questions (with a maximum of	four sub aue	estions) from each		
module.	module				

- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the Author/s	Publisher Name	Edition and year		
1	Mobile Computing: (technologies and Applications	N. N. Jani	S chand			
2	Android programming	B.M.Hirwani	Pearson publications	2013		
3	Android in Action	W. Frank Ableson, Robi Sen and C. E. Ortiz	DreamTech Publisher	Third Edition-2012		
Reference Books						

	MECH COMPLETED NEWYORK ENGINE		
Cho	M.TECH COMPUTER NETWORK ENGINE ice Based Credit System (CBCS) and Outcome B	LERING (SCN) ased Education(Ol	BE)
	SEMESTER - II		
	WIRELESS SENSOR NETWO	RKS	
Course Code	20SCN251 , 20SCS334, 20LNI324, 20SCE251,	CIE Marks	40
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60
Credits	04	Exam Hours	03
Module-1			
CHARACTERIST	ICS OF WSN		
Characteristic requi	irements for WSN - Challenges for WSNs -	- WSN vs Adhoo	: Networks -
Sensor node archite	ecture – Commercially available sensor nod	es –Imote, IRIS,	Mica Mote,
EYES nodes, BTno	odes, TelosB, Sunspot - Physical layer and tr	ansceiver design	considerations in
WSNs, Energy usa	ge profile, Choice of modulation scheme, D	ynamic modulat	ion scaling,
Antenna considerat	tions.		
Module-2			
MEDIUM ACCES	S CONTROL PROTOCOLS		
Fundamentals of M	IAC protocols - Low duty cycle protocols as	nd wakeup conce	epts – Contention
based protocols - S	chedule-based protocols - SMAC - BMAC	- Traffic-adaptiv	e medium access
protocol (TRAMA)) - The IEEE 802.15.4 MAC protocol.	-	
Module-3	-		
ROUTING AND D	DATA GATHERING PROTOCOLS		
Routing Challenges and Design Issues in Wireless Sensor Networks, Flooding and gossiping –			
Data centric Routing – SPIN – Directed Diffusion – Energy aware routing - Gradient-based			
routing - Rumor Routing – COUGAR – ACQUIRE – Hierarchical Routing - LEACH, PEGASIS			
– Location Based Routing – GF, GAF, GEAR, GPSR – Real Time routing Protocols – TEEN.			
APTEEN, SPEED.	RAP - Data aggregation - data aggregation	operations - Ag	gregate Oueries in
Sensor Networks -	Aggregation Techniques – TAG, Tiny DB.		

Module-4

EMBEDDED OPERATING SYSTEMS

Operating Systems for Wireless Sensor Networks – Introduction - Operating System Design Issues - Examples of Operating Systems – TinyOS – Mate – MagnetOS – MANTIS - OSPM -EYES OS – SenOS – EMERALDS – PicOS – Introduction to Tiny OS – NesC – Interfaces and Modules- Configurations and Wiring - Generic Components -Programming in Tiny OS using NesC, Emulator TOSSIM.

Module-5

APPLICATIONS OF WSN

WSN Applications - Home Control - Building Automation - Industrial Automation - Medical Applications - Reconfigurable Sensor Networks - Highway Monitoring - Military Applications - Civil and Environmental Engineering Applications - Wildfire Instrumentation - Habitat Monitoring - Nanoscopic Sensor Applications – Case Study: IEEE 802.15.4 LR-WPANs Standard - Target detection and tracking - Contour/edge detection - Field sampling.

Course outcomes:

At the end of the course the student will be able to:

- Know the basics , characteristics and challenges of Wireless Sensor Network
- Apply the knowledge to identify appropriate physical and MAC layer protocol
- Apply the knowledge to identify the suitable routing algorithm based on the network and user requirement
- Be familiar with the OS used in Wireless Sensor Networks and build basic modules
- Understand the applications of WSN in various fields

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Wireless Sensor Networks	Kazem Sohraby,	John Wiley & Sons	2007		
	Technology, Protocols, and	Daniel Minoli and				
	Applications	Taieb Znati				
2	Protocols and Architectures for	Holger Karl and	John Wiley & Sons,	2005		
	Wireless Sensor Network	Andreas Willig	Ltd.			
Reference	ce Books					
1	A survey of routing protocols in	K. Akkaya and M.	Elsevier Ad Hoc	Vol. 3, no. 3, pp.		
	wireless sensor networks	Younis	Network Journal	325349		
2	TinyOS Programming	Philip Levis				
3	Wireless Sensor Network Designs	Anna Ha´c	John Wiley & Sons			
			Ltd.			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - II				
	SOCIA	L NETWORK ANA	LYSIS	Γ
Course Code	20SCN252 , 20LNI332	2, 20SFC333	CIE Marks	40
TeachingHours/Week (L:T:P)	4:0:0		SEE Marks	60
Credits	04		Exam Hours	03
Module-1				
Introduction to so new science of r properties. Degree Cliques and k-cores Module 2 Network structure diameter and avera centrality. Eigenvee	beial network anal networks. Network distribution, clus s. e, Node centralitie age path length. No ctor centrality and H	ysis and Descripting s examples. Graph tering coefficient. s and ranking on de centrality metric PageRank. Algorithm	ve network analys theory basics. S Frequent patterns. network: Nodes a s: degree, closeness n HITS.	is: Introduction to Statistical network Network motifs. nd edges, network s and betweenness
Module 3				
Network commun and cut metrics. E graphs. 1-mode pro	ities and Affiliation dge betweenness. bjections. Recomme	on networks: Netw Modularity clusteri endation systems.	orks communities. ing. Affiliation net	Graph partitioning work and bipartite
Module 4				
Diffusion. Basic ca Network visualizati Module 5 Social media mini processing and sent re-tweets.	ascade model. Influ on and graph layou ng and SNA in rea iment mining. Prop	 lence maximization ts. Graph sampling. l world: FB/VK an erties of large social 	 Most influential Low -dimensional d Twitter analysis l networks: friends, 	nodes in network. projections Natural language connections, likes,
Course outcomes:	rea the student will be	able to:		
Define noteti	on and terminology w	sed in network soions	۵	
Definic fiolati Demonstrate	summarize and com-	nare networks	U.	
Fynlain basic	, summarize and com	puie nerworks. twork analysis algorit	hms	
Analyzing ro	al world network	twork analysis algorit		
Ouestion namer natt				
 The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60. The question paper will have ten full questions carrying equal marks. Each full question is for 20 marks. There will be two full questions (with a maximum of four sub questions) from each module. Each full question will have sub question covering all the topics under a module. The students will have to answer five full questions, selecting one full question from each module. 				
SI No Titl	e of the book	Name of the	Publisher Name	Edition and year
	C OI THE DOOR	Author/s		Exhibit and year
1 Networks, C	Crowds, and Markets:	David Easley and	Cambridge	2010

	Reasoning About a Highly	John Kleinberg	University Press	
	Connected World			
2	Statistical Analysis of Network	Eric Kolaczyk,	Springer	2014
	Data with R	Gabor Csardi		
3	Social Network Analysis. Methods	Stanley Wasserman	Cambridge	1994
	and Applications	and Katherine Faust	University Press	
Referen	ce Books			

M.TECH COMPUTER NETWORK ENGINEERING (SCN)						
Cho	ice Based Credit System (CB	CS) and Outcome Based Education(O	BE)			
	SEN	AESTER - II				
Caura Cada	NETWORK MANAGEMENT					
Course Code	208CN253		40			
(L:T:P)	4.0.0	SEE Marks	60			
Credits	04	Exam Hours	03			
Module-1						
Introduction: Ana	alogy of Telephone Net	work Management, Data and T	elecommunication			
Network Distribut	ed computing Environm	nents, TCP/IP-Based Networks:	The Internet and			
Intranets, Commun	nications Protocols and S	Standards- Communication Arch	itectures, Protocol			
Lavers and Servic	es; Case Histories of N	etworking and Management – T	The Importance of			
topology . Filterin	g Does Not Reduce Lo	ad on Node. Some Common N	letwork Problems:			
Challenges of Info	rmation Technology Mar	agers. Network Management: Go	oals. Organization.			
and Functions- Go	al of Network Manageme	ent. Network Provisioning, Netwo	ork Operations and			
the NOC. Network	Installation and Mainter	nance: Network and System Man	agement. Network			
Management Syste	m platform Current Statu	s and Future of Network Manager	nent			
Module 2						
Basic Foundations	s Standards Models a	and Language: Network Manag	vement Standards			
Network Manager	ment Model Organizat	ion Model Information Mode	1 – Management			
Information Trees	Managed Object Perspect	tives Communication Model: AS	N 1- Terminology			
Symbols and Conv	ventions Objects and Date	a Types Object Names An Exam	nle of Δ SN 1 from			
ISO 8824: Encodin	og Structure: Macros Eun	a Types, Object Names, An Exam				
Modulo 3	g Structure, Macros, Punc					
SNMDy1 Notycel	Managamanti Managar	A Network The History of CN	MD Monogoment			
SINNIPVI INCLWORK	Wanagement. Wanaget	t Network. The History of Sin	The Organization			
Madal Santan Organizati	ons and standards, interne	A del Latre de tier. The Structure	, The Organization			
Niodel, System Ov	erview. The information I	Model – Introduction, The Structu	re of Management			
Information, Mana	Information, Managed Objects, Management Information Base. The SNMP Communication					
Model – The SNMP Architecture, Administrative Model, SNMP Specifications, SNMP						
Operations, SNMP MIB Group, Functional Model SNMP Management – RMON: Remote						
Monitoring, RMON SMI and MIB, RMONII- RMON1 Textual Conventions, RMON1 Groups						
and Functions, Relationship Between Control and Data Tables, RMON1 Common and Ethernet						
Groups, RMON	Token Ring Extension	Groups, RMON2 – The RMO	DN2 Management			
Information Base, I	RMON2 Conformance Sp	ecifications.				
Module 4						

Broadband Network Management: Broadband Access Networks and Technologies: Broadband

Access Networks, Broadband Access Technology; HFCT Technology: The Broadband LAN, The Cable Modem, The Cable Modem Termination System, The HFC Plant, The RF Spectrum for Cable Modem; Data Over Cable, Reference Architecture; HFC Management – Cable Modem and CMTS Management, HFC Link Management, RF Spectrum Management, DSL Technology; Asymmetric Digital Subscriber Line Technology – Role of the ADSL Access Network in an Overall Network, ADSL Architecture, ADSL Channeling Schemes, ADSL Encoding Schemes; ADSL Management – ADSL Network Management Elements, ADSL Configuration Management, ADSL Fault Management, ADSL Performance Management, SNMP-Based ADSL Line MIB, MIB Integration with Interfaces Groups in MIB-2, ADSL Configuration Profiles

Module-5

Network Management Applications: Configuration Management- Network Provisioning, Inventory Management, Network Topology, Fault Management- Fault Detection, Fault Location and Isolation 24 Techniques, Performance Management – Performance Metrics, Data Monitoring, Problem Isolation, Performance Statistics; Event Correlation Techniques – Rule-Based Reasoning, Model-Based Reasoning, Case Based Reasoning, Codebook correlation Model, State Transition Graph Model, Finite State Machine Model, Security Management – Policies and Procedures, Security Breaches and the Resources Needed to Prevent Them, Firewalls, Cryptography, Authentication and Authorization, Client/Server Authentication Systems, Messages Transfer Security, Protection of Networks from Virus Attacks, Accounting Management, Report Management, Policy- Based Management, Service Level Management.

Course outcomes:

At the end of the course the student will be able to:

- Analyze the issues and challenges pertaining to management of emerging network technologies such as wired/wireless networks and high-speed internets.
- Apply network management standards to manage practical networks
- Formulate possible approaches for managing OSI network model.
- Use on SNMP for managing the network
- Use RMON for monitoring the behavior of the network
- Identify the various components of network and formulate the scheme for the managing them

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the Author/s	Publisher Name	Edition and year		
1	Network Management- Principles and Practice	Mani Subramanian	Pearson Education	2nd, 2010		
Referen	Reference Books					
1	Network management Concepts and Practices: a Hands-On Approach	J. Richard Burke	PHI	2008		

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)				
		SEMESTER - II		
	OF	JECT ORIENTED	DESIGN	_
Course Code	20SCN254, 20SCS2	⁵² CIE Marks		40
TeachingHours/ (L:T:P)	Week 4:0:0	SEE Marks		60
Credits	04	Exam Hours		03
Module-1	·			
The Motivati	on for Object-Oriented	Programming, Clas	ses and Objects: The I	Building Blocks of
the Object-O	riented Paradigm Topo	logies of Action-Ori	ented Versus Object-O	Driented
Applications,		-	-	
Module-2				
The Relation	ships Between Classes	and Objects The Inf	eritance Relationship	
Module-3	•	5	1	
Multiple Inhe	ritance, The Association	on Relationship,		
Module-4	,	1		
Class-Specifi	c Data and Behavior, P	hysical Object-Orie	nted Design,	
Module-5	,	•		
The Relation	ship Between Heuristic	s and PatternsThe U	se of Heuristics in Ob	ject-Oriented
Design	1			5
Course outco	mes:			
At the end of t	he course the student wil	l be able to:		
• Identi	y the heuristics of the ob	ject oriented program	ming	
• Explai	n the fundamentals of O	OP I C	C	
• Exami	ne fine object oriented re	lations		
• Explai	n the role of Physical Ob	ject-Oriented Design,		
• Make	use of Heuristics in The	Use of Heuristics in O	bject-Oriented Design	
Question pap	er pattern:		<u>.</u>	
The SEE ques	tion paper will be set for	100 marks and the ma	rks scored will be propo	ortionately reduced to
60.				
• The qu	estion paper will have te	n full questions carryi	ng equal marks.	
• Each f	ull question is for 20 mar	ks.		
• There	will be two full questions	s (with a maximum of	four sub questions) from	n each module.
• Each f	• Each full question will have sub question covering all the topics under a module.			
• The students will have to answer five full questions, selecting one full question from each				
module.				
SI No	JUUUKS Title of the book	Name of the	Publisher Nome	Edition and year
		Author/s		
1 Objec	t Oriented Desing Heuristic	es Arthur J Riel	Addison-Wesley	1996
Reference Boo	KS			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)				
	SEMESTER - II CLOUD COMPUTING			
Course Code	20SCN31, 20LNI15, 20SCE14, 20SIT22, 20SSE251, 20SCS243	CIE Marks	40	
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60	
Credits	04	Exam Hours	03	
Module-1				
Introduction, Clor services, Ethical is the Google perspec platforms for priv ecological impact, and problems.	ad Infrastructure: Cloud computing, Clo sues, Cloud vulnerabilities, Cloud compu- ctive, Microsoft Windows Azure and onli ate clouds, Cloud storage diversity and Service level agreements, User experience	ting at Amazon, ne services, Ope vendor lock-in and software li	Cloud computing en-source software , Energy use and censing. Exercises	
Module 2				
styles of cloud com on a state machine The Gre The Web a on a cloud, Cloud computing. Module 3 Cloud Resource monitors, Virtual paravirtualization, paravirtualization, virtual machines, T	nputing, Workflows: Coordination of mult model: The Zookeeper, The Map Reduce p application, Cloud for science and engineer computing for Biology research, Social co Virtualization: Virtualization, Layering a Machines, Performance and Security I Hardware support for virtualization, C Optimization of network virtualization, vE he dark side of virtualization, Exercises and	iple activities, C programming mo ing, High-perfo mputing, digital nd virtualization Isolation, Full ase Study: Xen Blades, Performa d problems	Coordination based odel, A case study: rmance computing content and cloud n, Virtual machine virtualization and n a VMM based nce comparison of	
Module 4				
Cloud Resource Management and Scheduling: Policies and mechanisms for resource management, Application of control theory to task scheduling on a cloud, Stability of a two-level resource allocation architecture, Feedback control based on dynamic thresholds, Coordination of specialized autonomic performance managers, A utility-based model for cloud-based Web services, Resourcing bundling: Combinatorial auctions for cloud resources, Scheduling algorithms for computing clouds, Fair queuing, Start-time fair queuing, Borrowed virtual time, Cloud scheduling subject to deadlines, Scheduling MapReduce applications subject to deadlines, Resource management and dynamic scaling, Exercises and problems.				
Module 5				
Cloud Security, Cloud Application Development: Cloud security risks, Security: The top concern for cloud users, Privacy and privacy impact assessment, Trust, Operating system security, Virtual machine Security, Security of virtualization, Security risks posed by shared images, Security risks posed by a management OS, A trusted virtual machine monitor, Amazon web services: EC2 instances, Connecting clients to cloud instances through firewalls, Security rules for application and transport layer protocols in EC2, How to launch an EC2 Linux instance and connect to it, How to use S3 in java, Cloud-based simulation of a distributed trust algorithm, A trust management service. A cloud service for adaptive data streaming. Cloud based optimal				

FPGA synthesis .Exercises and problems.

Course outcomes:

At the end of the course the student will be able to:

- Compare the strengths and limitations of cloud computing
- Identify the architecture, infrastructure and delivery models of cloud computing
- Apply suitable virtualization concept.
- Choose the appropriate cloud player
- Address the core issues of cloud computing such as security, privacy and interoperability
- Design Cloud Services
- Set a private cloud

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Cloud Computing Theory and	Dan C Marinescu	Elsevier(MK)	2013.		
	Practice					
Reference	ce Books					
1	Rajkumar Buyya , James Broberg,	Computing	Willey	2014		
	Andrzej Goscinski	Principles and				
		Paradigms				
2	Cloud Computing Implementation,	John W	CRC Press	2013		
	Management and Security	Rittinghouse, James				
		F Ransome				

	M.TECH COMPUT	TER NETWORK ENGINEERING (SCN)		
Cho	ice Based Credit Syste	m (CBCS) and Outcome Based Education(O	BE)	
	v	SEMESTER - III	,	
	COMPUTER SYS	TEMS PERFORMANCE ANALYSIS		
Course Code	20SCN321	CIE Marks	40	
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60	
Credits	04	Exam Hours	03	
Module-1				
Introduction: The a	rt of Performance E	Evaluation; Common Mistakes in Perfor	mance Evaluation,	
A Systematic Ap	A Systematic Approach to Performance Evaluation, Selecting an Evaluation Technique,			
Selecting Performance Metrics, Commonly used Performance Metrics, Utility Classification of				
Performance Metrics, Setting Performance Requirements.				
Module 2				

Workloads, Workload Selection and Characterization: Types of Workloads, addition instructions, Instruction mixes, Kernels; Synthetic programs, Application benchmarks, popular benchmarks. Work load Selection: Services exercised, level of detail; Representativeness; Timeliness, Other considerations in workload selection. Work load characterization Techniques: Terminology; Averaging, Specifying dispersion, Single Parameter Histograms, Multi Parameter Histograms, Principle Component Analysis, Markov Models, Clustering.

Module 3

Monitors, Program Execution Monitors and Accounting Logs: Monitors: Terminology and classification; Software and hardware monitors, Software versus hardware monitors, Firmware and hybrid monitors, Distributed System Monitors, Program Execution Monitors and Accounting Logs, Program Execution Monitors, Techniques for Improving Program Performance, Accounting Logs, Analysis and Interpretation of Accounting log data, Using accounting logs to answer commonly asked questions.

Module 4

Capacity Planning and Benchmarking: Steps in capacity planning and management; Problems in Capacity Planning; Common Mistakes in Benchmarking; Benchmarking Games; Load Drivers; Remote- Terminal Emulation; Components of an RTE; Limitations of RTEs. Experimental Design and Analysis: Introduction: Terminology, Common mistakes in experiments, Types of experimental designs, 2k Factorial Designs, Concepts, Computation of effects, Sign table method for computing effects; Allocation of variance; General 2k Factorial Designs, General full factorial designs with k factors: Model, Analysis of a General Design, Informal Methods.

Module 5

Queuing Models: Introduction: Queuing Notation; Rules for all Queues; Little's Law, Types of Stochastic Process. Analysis of Single Queue: Birth-Death Processes; M/M/1 Queue; M/M/m Queue; M/M/m/B Queue with finite buffers; Results for other M/M/1 Queuing Systems. Queuing Networks: Open and Closed Queuing Networks; Product form networks, queuing Network models of Computer Systems. Operational Laws: Utilization Law; Forced Flow Law; Little's Law; General Response Time Law; Interactive Response Time Law; Bottleneck Analysis; Mean Value Analysis and Related Techniques; Analysis of Open Queuing Networks; Mean Value Analysis; Approximate MVA; Balanced Job Bounds; Convolution Algorithm, Distribution of Jobs in a System, Convolution Algorithm for Computing G(N), Computing Performance using G(N), Timesharing Systems, Hierarchical Decomposition of Large Queuing Networks: Load Dependent Service Centers, Hierarchical Decomposition, Limitations of Queuing Theory.

Course outcomes:

At the end of the course the student will be able to:

- Identify the need for performance evaluation and the metrics used for it
- Implement Little's law and other operational laws
- Apply the operational laws to open and closed systems
- Use discrete-time and continuous-time Markov chains to model real world systems
- Develop analytical techniques for evaluating scheduling policies

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

• The question paper will have ten full questions carrying equal marks.

- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks				
Sl No	Title of the book	Name of the	Publisher Name	Edition and year	
		Author/s			
1	The Art of Computer Systems	Raj Jain	John Wiley and	2013	
	Performance Analysis,		Sons		
Referen	ce Books				
1	Computer Systems Performance	Paul J Fortier,	Elsevier	2003	
	Evaluation and prediction	Howard E Michel			
2	Probability and Statistics with	Trivedi K S	Wiley India	2nd Edition, ,2001	
	Reliability, Queuing and Computer				
	Science Applications				

	M.TECH COMPUTER NETWORK	ENGINEERING (SCN)		
Cho	ice Based Credit System (CBCS) and O	utcome Based Education(O)	BE)	
	NETWORK POLITING	III ALCORITHM		
Course Code	205CN322 201 NI224		40	
Taaahina Haura (Waak	208CIN322, 20LINI334		40	
(I ·T·P)	4:0:0	SEE Marks	60	
Credits	04	Exam Hours	03	
Module-1				
NETWORK RO	UTING: BASICS AND FOUN	DATIONS: Networkin	ng and Network	
Routing: An Intro	oduction: Addressing and Internet	Service: An Overview,	Network Routing:	
An Overview, IF	Addressing, On Architectures	, Service Architecture	, Protocol Stack	
Architecture, Rout	er Architecture, Network Topol	ogy Architecture, Netw	vork Management	
Architecture, Publi	c Switched Telephone Network,	Communication Techno	logies, Standards	
Committees, Last T	wo Bits.		-	
Routing Algorith	ms: Shortest Path and Widest	Path: Bellman–Ford A	Algorithm and the	
Distance Vector A	pproach. Dijkstra's Algorithm, Co	mparison of the Bellma	n–Ford Algorithm	
and Dijkstra's Algo	prithm. Shortest Path Computation	with Candidate Path Ca	ching. Widest Path	
Computation with (Candidate Path Caching, Widest Pa	th Algorithm, k-Shortest	Paths Algorithm	
Routing Protocols: Framework and Principles: Routing Protocol Routing Algorithm and				
Routing Table Routing Information Representation and Protocol Messages Distance Vector				
Pouting Protocol Link State Pouting Protocol Dath Vector Pouting Protocol Link Cost				
Kouning Flotocol, Link State Kouning Flotocol, Fath Vector Kouting Protocol, Link Cost				
Modulo 2				
Module -2				

ROUTING IN IP NETWORKS: IP Routing and Distance Vector Protocol Family : Routers, Networks, and Routing Information: Some Basics, Static Routes, Routing Information Protocol, Version 1 (RIPv1), Routing Information Protocol, Version 2 (RIPv2), Interior Gateway Routing Protocol (IGRP), Enhanced Interior Gateway Routing Protocol (EIGRP), Route Redistribution

OSPF and Integrated IS-IS :From a Protocol Family to anInstanceof a Protocol, OSPF: Protocol Features, OSPF Packet Format, Examples of Router LSAs and Network LSAs, Integrated IS-IS, Similarities and Differences Between IS-IS and OSPF

Internet Routing Architectures: Internet Routing Evolution, Addressing and Routing: Illustrations, Current Architectural View of the Internet, Allocation of IP Prefixes and AS Number, Policy-Based Routing, Point of Presence, Traffic Engineering Implications, Internet Routing Instability

Module – 3

Router Architectures: Functions of a Router, Types of Routers, Elements of a Router, Packet Flow, Packet Processing: Fast Path versus Slow Path, Router Architectures. **IP Address Lookup Algorithms:** Impact of Addressing on Lookup, Longest Prefix Matching, Naïve Algorithms, Binary Tries, Multibit Tries, Compressing Multibit Tries, Search by Length Algorithms, Search by Value Approaches, Hardware Algorithms, Comparing Different Approaches. **IP Packet Filtering and Classification:** Importance of Packet Classification, Packet Classification Problem, Packet Classification Algorithms, Naïve Solutions, Two-Dimensional Solutions, Approaches ford Dimensions, Extending Two-Dimensional Solutions, Divide and Conquer Approaches, Tuple Space Approaches, Decision Tree Approaches, Hardware-Based Solutions. **Module-4**

ADVANCED ROUTING PROTOCOLS FOR WIRELESS NETWORKS: Wireless networking basic aspects, Basic routing concepts, AD hoc routing, Mesh routing, Vehicular routing, Sensor routing

Module-5

TOWARD NEXT GENERATION ROUTING: Quality of Service Routing: QoS Attributes, Adapting Shortest Path and Widest Path Routing: A Basic Framework, Update Frequency, Information Inaccuracy, and Impact on Routing, Lessons from Dynamic Call Routing in the Telephone Network, Heterogeneous Service, Single-Link Case, A General Framework for Source-Based QoS Routing with Path Caching, Routing Protocols for QoS Routing

MPLS and GMPLS: Traffic Engineering Extension to Routing Protocols, Multiprotocol Label Switching, Generalized MPLS, MPLS Virtual Private Networks. **Routing and Traffic Engineering with MPLS:** Traffic Engineering of IP/MPLS Networks, VPN Traffic Engineering, Routing/Traffic Engineering for Voice Over MPLS. **VoIP Routing: Interoperability through IP and PSTN :** PSTN Call Routing Using the Internet, PSTN Call Routing: Managed IP Approach, IP-PSTN Interworking for VoIP, IP Multimedia Subsystem, Multiple Heterogeneous Providers Environment and All-IP Environment of VoIP Services.

Course outcomes:

At the end of the course the student will be able to:

- Given the network and user requirements and the type of channel over which the network has to operate, the student would be in a position to apply his knowledge for identifying a suitable routing algorithm, implementing it and analyzing its performance.
- The student would also be able to design a new algorithm or modify an existing algorithm to satisfy the evolving demands in the network and by the user applications.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Network Routing: Algorithms,	Deepankar	Elsevier	2007		
	Protocols, and Architectures	Medhiand				
		Karthikeyan				
		Ramasamy				
2	Advanced Routing Protocols for	Miguel Elias M.	John Wiley & Sons,	2014		
	Wireless Networks	Campista and	Inc			
		Marcelo G.				
		Rubinstein				
Referen	ce Books					
1	High speed networks and Internets	William Stallings	Pearson Education	2002		
	Performance and Quality of		Asia.			
	Service", 2nd Edition, Reprint					
	India.					
2	Routing in Communication	M. Steen Strub	Prentice –Hall	1995		
	network,		International			
3	Network Analysis, Architecture,	James D. McCabe	Elsevier Inc	3 rd 2007		
	and Design					

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)				
	SEMESTER - J			
	INFORMATION SECURITY POL	LICIES IN INDUSTRY		
Course Code	20SCN323 , 20SFC243	CIE Marks	40	
TeachingHours/Week	4:0:0	SEE Marks	60	
(L:T:P)		SEE WAIKS	00	
Credits	04	Exam Hours	03	
Module-1				
Introduction to Info	ormation Security Policies: About H	Policies, why Policies are	e Important, When	
policies should be	developed, How Policy should be a	leveloped, Policy needs,	Identify what and	
from whom it is b	being protected, Data security cons	sideration, Backups, Arc	chival storage and	
disposal of data, Intellectual Property rights and Policies, Incident Response and Forensics,				
Management Responsibilities, Role of Information Security Department, Security Management				
and Law Enforcement, Security awareness training and support.				
Module 2				
Policy Definitions,	, Standards, Guidelines, Procedur	es with examples, Poli	cy Key elements,	

Policy format and Basic Policy Components, Policy content considerations, Program Policy Examples, Business Goal Vs Security Goals, Computer Security Objectives, Mission statement Format, Examples, Key roles in Organization, Business Objectives, Standards: International Standards.

Module 3

Writing The Security Policies: Computer location and Facility construction, Contingency Planning, Periodic System and Network Configuration Audits, Authentication and Network Security, Addressing and Architecture, Access Control, Login Security, Passwords, User Interface, Telecommuting and Remote Access, Internet Security Policies, Administrative and User Responsibilities, WWW Policies, Application Responsibilities, E-mail Security Policies.

Module 4

Establishing Type of Viruses Protection: Rules for handling Third Party Software, User Involvement with Viruses, Legal Issues, Managing Encryption and Encrypted data, Key Generation considerations and Management, Software Development policies, Processes Testing and Documentation, Revision control and Configuration management, Third Party Development, Intellectual Property Issues.

Module 5

Maintaining the Policies: Writing the AUP, User Login Responsibilities, Organization's responsibilities and Disclosures, Compliance and Enforcement, Testing and Effectiveness of Policies, Publishing and Notification Requirements of the Policies, Monitoring, Controls and Remedies, Administrator Responsibility, Login Considerations, Reporting of security Problems, Policy Review Process, The Review Committee, Sample Corporate Policies, Sample Security Policies.

Course outcomes:

At the end of the course the student will be able to:

- Explain the content, need, and responsibilities of information security policies.
- Explain the standards, guidelines, Procedures, and key roles of the organization.
- Able to write policy document for securing network connection and interfaces.
- Explain the threats to the stored data or data in transit and able to write policy document.
- Able to write, monitor, and review policy document.

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year	
		Author/s			
1	Writing Information Security	Scott Barman	Sams Publishing	2002	
	Policies				
2	Information Policies Procedures	Thomas.R.Peltier	CRC Press	2004	
	and Standards				

Textbook/ Textbooks

Reference Books				
1	Information Security	Thomas R Peltier,	CRC Press,	2005
	Fundamentals	Justin Peltier, John		
		Backley		
2	Information Security Management	Harold F. Tipton	Auerbach	5th Edition, 2005
	Handbook	and Micki Krause	publications	

M.TECH COMPUTER NETWORK ENGINEERING (SCN)						
Cho	ice Based Credit System (CBCS) and Outo	come Based Education(O	BE)			
	SEMESTER - III	~~~~~				
~ ~ .	MACHINE LEARNING TECHNIQUES					
Course Code	20SCN324, 20LNI322, 20SCE321, 20SFC254, 20SIT322	CIE Marks	40			
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60			
Credits	04	Exam Hours	03			
Module-1						
INTRODUCTION	, CONCEPT LEARNING AND DEC	ISION TREES				
Learning Problems	- Designing Learning systems, Persp	ectives and Issues – C	Concept Learning –			
Version Spaces and	d Candidate Elimination Algorithm –	Inductive bias – Dec	ision Tree learning			
– Representation –	Algorithm – Heuristic Space Search		C			
Module -2						
NEURAL NETWO	ORKS AND GENETIC ALGORITH	MS: Neural Network	Representation –			
Problems – Percep	trons – Multilaver Networks and Ba	ck Propagation Algor	ithms – Advanced			
Topics – Genetic A	Algorithms – Hypothesis Space Searc	ch – Genetic Program	ming – Models of			
Evolution and Lear	ning.		0			
Module – 3	8.					
BAYESIAN AND	COMPUTATIONAL LEARNINGL	Bayes Theorem – C	oncept Learning –			
Maximum Likeliho	ood – Minimum Description Length	Principle – Bayes O	ptimal Classifier –			
Gibbs Algorithm	– Naïve Bayes Classifier– Bayesia	n Belief Network –	EM Algorithm –			
Probably Learning	- Sample Complexity for Finite and	d Infinite Hypothesis	Spaces – Mistake			
Bound Model.	Sumple Completity for Finite and		Spaces mistance			
Module-4						
INSTANT BASEI	D LEARNING AND LEARNING S	ET OF RULES: K-	Nearest Neighbor			
Learning – Locally	w Weighted Regression – Radial Bas	sis Functions –Case-E	Based Reasoning –			
Sequential Coverin	g Algorithms – Learning Rule Sets -	- Learning First Order	r Rules – Learning			
Sets of First Order	Rules – Induction as Inverted Deducti	ion – Inverting Resolu	ition			
Module-5		8				
ANALYTICAL LI	EARNING AND REINFORCED LE	EARNING: Perfect D	Domain Theories –			
Explanation Base	d Learning – Inductive-Analytical	Approaches - FO	CL Algorithm –			
Reinforcement Learning – Task – O-Learning – Temporal Difference Learning						
Lennere entre Leu	The second secon		2			
Course outcomes:						
At the end of the cou	rse the student will be able to:					
Choose the left	earning techniques with this basic knowle	edge.				
Apply effect	ively neural networks and genetic algorit	hms for appropriate app	lications.			
Apply bayes	ian techniques and derive effectively lear	ning rules.				
Choose and a	 Choose and differentiate reinforcement and analytical learning techniques 					

• Choose and differentiate reinforcement and analytical learning techniques

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Machine Learning	Tom M. Mitchell	McGraw-Hill	2013		
			Education			
Referen	Reference Books					
1	Introduction to Machine Learning	Ethem Alpaydin	PHI Learning Pvt.	2 nd Ed., 2013		
			Ltd			
2	The Elements of Statistical	T. Hastie, R.	Springer	1st edition, 2001		
	Learning	Tibshirani, J. H.				
		Friedman				

Cha	M.TECH COMPUT	FER NETWORK ENGINEERING (SCN)	
Clio	ice daseu Creuit Syste	SEMESTER - III	DL)
	ANALYSIS	OF COMPUTER NETWORKS	
Course Code	20SCN331	CIE Marks	40
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60
Credits	04	Exam Hours	03
Module-1			
Introduction: Two	o examples of analy	sis: Efficient transport of packet voice	calls, Achievable
throughput in an in	nput-queuing packe	t switch; the importance of quantitativ	e modeling in the
Engineering of Tele	ecommunication Ne	tworks.	
Module -2			
Multiplexing: Net	work performance	and source characterization; Stream se	ssions in a packet
network: Delay gu	arantees; Elastic ti	ransfers in a packet network; Packet	multiplexing over
Wireless networks.			
Module – 3			
Stream Sessions:	Deterministic Netw	ork Analysis: Events and processes in	packet multiplexer
models: Universal	concepts; Determin	nistic traffic models and Network Cald	culus; Scheduling;
Application to a packet voice example; Connection setup: The RSVP approach; Scheduling			
(continued).			
Module-4			
Stream Sessions: Stochastic Analysis: Deterministic analysis can yield loose bounds: Stochastic			
traffic models: Additional notation: Performance measures: Little's theorem. Brumelle's			
theorem, and applications: Multiplexer analysis with stationary and ergodic traffic: The effective			

bandwidth approach for admission control; Application to the packet voice example; Stochastic analysis with shaped traffic; Multihop networks; Long-Range-Dependent traffic

Module-5

Adaptive Bandwidth Sharing for Elastic Traffic: Elastic transfers in a Network; Network parameters and performance objectives; sharing a single link; Rate-Based Control; Window-Based Control: General Principles; TCP: The Internet's Adaptive Window Protocol; Bandwidth sharing in a Network.

Course outcomes:

At the end of the course the student will be able to:

- List and classify network services, protocols and architectures, explain why they are layered.
- Implement key Internet applications and their protocols, and will apply to develop their own applications (e.g. Client Server applications, Web Services) using the sockets API.

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textboo	Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Communication Networking An	Anurag Kumar, D.	Elsevier	2004		
	Analytical Approach	Manjunath, Joy Kuri				
Referen	Reference Books					
1	Broadband Integrated Networks	M. Schwartz	Prentice Hall	1996		
2	High Performance Communication	J. Walrand, P.	Morgan Kaufmann	2nd Edition, 1999		
	Networks	Varaiya				

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE) SEMESTER - III				
	PROTOCO	L ENGINEERING		
Course Code	20SCN332, 20LNI23	CIE Marks	40	
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60	
Credits	04	Exam Hours	03	
Module-1				
Introduction: Communication Model, Communication Software, Communication Subsystems,				
Communication	Protocol, Communicatio	n Protocol Developme	ent Methods, Protocol	
Engineering Process. Layered Architecture, Network Services and Interfaces, Protocol Function,				
OSI Model, TCP/IP Protocol Suite, Application Protocols, Protocol Specification: Components				

of Protocol to be Specified, Communication Service Specification, Protocol Entity Specification, Interface Specifications, Multimedia Protocol Specifications, Internet Protocol Specifications: Examples

Module -2

SDL: Examples of SDL Based Protocol Specifications Introduction to Other Protocol Specification Languages.

Modue-3

Protocol Verification/Validation: Protocol Verification, Verification of a Protocol Using Finite State Machines, Protocol Validation, Protocol Design Errors, Protocol Validation Approaches, and SDL based Protocol Verification, SDL based Protocol Validation

Module-4

Protocol Conformance Testing: Conformance Testing, Conformance Testing Methodology and Framework, Conformance Test Architectures, Test Sequence Generation Methods, Distributed Architecture by Local Methods, Conformance Testing with TTCN, Conformance Testing in Systems with Semi-controllable Interfaces, Conformance Testing of RIP, Multimedia Applications Testing, SDL Based Tools for Conformance Testing, SDL Based Conformance Testing of MPLS.

Module-5

Protocol Synthesis:Protocol Synthesis, Interactive Synthesis Algorithm, Automatic Synthesis Algorithm, Automatic Synthesis of SDL from MSC, Protocol Re-synthesis. Protocol Implementation: Requirements of Protocol Implementation, Object based approach to Protocol Implementation, Protocol Compilers, and Tools for Protocol Engineering.

Course outcomes:

At the end of the course the student will be able to:

- Describe the requirements for protocol engineering systems
- Explain the challenges in designing protocol engineering systems
- Implement the design using SDL

Question paper pattern:

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks						
Sl No	Title of the book		Name of the		Publisher Name	Edition and year
			Author/s			
1	Communication	Protocol	Venkataram	&	PHI Learning Pvt.	2004
	Engineering		Manvi et. al.		Ltd	
Reference Books						
1	Communication Protocol		Miroslav Popovic		CRC Press	2006
	Engineering					
2	Protocol Engineering		Konig, Hartmut		Springer	2012

M.TECH COMPUTER NETWORK ENGINEERING (SCN)					
Choice Based Credit System (CBCS) and Outcome Based Education(OBE)					
WEB ENGINEERING					
Course Code	20SCN333 , 20SIT324	CIE Marks	40		
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60		
Credits	04	Exam Hours	03		
Module-1					
Introduction: Motiv Requirements Eng Principles of RE for Outlook. Modeling engineering, Mode modeling, Customi	Introduction: Motivation, Categories of web applications, Characteristics of web applications. Requirements Engineering: Introduction, Fundamentals, RE specifics in web engineering, Principles of RE for web applications, Adapting RE methods to web application development, Outlook. Modeling Web Application: Introduction, Fundamentals, Modeling specifics in web engineering, Modeling requirements, Content modeling, Hypertext modeling, Presentation medaling, Customization modeling, Mathada and taola, Outlook				
Module -2					
 Web Application Architectures: Introduction, Fundamentals, Specifics of web application architectures, Components of a generic web application architecture, Layered architectures, Data-aspect architectures. Technology-Aware Web Application Design: Introduction, Web design from an evolutionary perspective, Presentation design, Interaction design, Functional design, Outlook. Technologies for Web Applications: Introduction, Fundamentals, Client/Server communication on the web, Client side technologies, Document-specific technologies, Serverside technologies, Outlook. Module – 3 Testing Web Applications: Introduction, Fundamentals, Testing specifics in web engineering, Test approaches, Test scheme, Test methods and techniques, Test automation, Outlook. Operation and Maintenance of Web Applications: Introduction, Challenges following the launch of a web application, Content management, Usage analysis, Outlook. Web Project Management: From software project management to web project management, Challenges in web application. 					
Modulo-4					
The Web Application Development Process: Motivation, Fundamentals, Requirements for a web application development process, Analysis of the rational unified process, Analysis of extreme programming, Outlook. Usability of Web Applications: Motivation, What is usability? What characterizes the usability of web applications? Design guidelines, Web usability engineering methods, Web usability engineering trends, Outlook.					
Module-5					
Course outcomes:					
At the end of the course the student will be able to:					
 Ability to Model the requirements of a web application. Contrast technology-aware Web Application. Ability to analyze the performances of web applications 					
Question paper pattern:					
The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.					
The question paper will have ten full questions carrying equal marks.Each full question is for 20 marks.					

- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks					
Sl No	Title of the book	Name of the	Publisher Name	Edition and year	
		Author/s			
1	Web Engineering	Gerti Kappel, Birgit	Wiley India	2007	
		Proll,			
		SiegfriedReich,			
		Werner			
		Retschitzegeer			
Reference Books					
1	Web Engineering: A Practitioner's	Roger Pressman,	McGraw Hill	2008	
	Approach	David Lowe			

M.TECH COMPUTER NETWORK ENGINEERING (SCN) Choice Based Credit System (CBCS) and Outcome Based Education(OBE)					
	W	EB MINING			
Course Code	Course Code 20SCN334 CIE Marks 40				
TeachingHours/Week (L:T:P)	4:0:0	SEE Marks	60		
Credits	04	Exam Hours	03		
Module-1		•			
Module-1 INTRODUCTION: Crawling and Indexing, Topic Directories, Clustering and Classification, Hyperlink Analysis, Resource Discovery and VerticalPortals, Structured vs. Unstructured DataMining . INFRASTRUCTURE and WEB SEARCH Crawling the web – HTML and HTTP Basics – Crawling Basics – Engineering Large ScaleCrawlers- Putting together a Crawler- Boolean Queries and the Inverted Index – RelevanceRanking – Similarity Search. Module -2 INFORMATION RETRIEVAL: Information Retrieval and Text Mining - Keyword Search - Nearest-Neighbor Methods -Measuring Similarity - Web-Based Document Search - Document– Matching - Inverted Lists -Evaluation of Performance - Structure in a Document Collection - Clustering Documents by Similarity- Evaluation of Performance - Information Extraction - Patterns and Entities from Text- Co reference and Relationship Extraction - Template Filling and Database Construction					
Module – 3					
LEARNING I: Similarity and Clustering – Formulations and approaches- Bottom up and Top down Partitioning Paradigms – Clustering and Visualization via Embedding's – Probabilistic Approaches to clustering – Collaborative Filtering, SUPERVISED LEARNING : The Supervised Learning Scenario, Overview of Classification Strategies, Evaluating Text Classifiers, Nearest Neighbor Learners, Feature Selection.					
Module-4					
LEARNING II : SUPERVISED LEARNING – Bayesian Learners, Exploiting Hierarchy among Topics, Maximum Entropy Learners, Discriminative Classification, Hypertext					

Classification,

SEMI SUPERVISEDLEARNING-- Expectation Maximization, Labeling Hypertext Graphs and Co- training.

Module-5

APPLICATIONS: Social Network Analysis- Social Sciences and Bibliometry – Page Rank and HITS – Shortcomings of coarse Grained Graph model- Enhanced Models and Techniques-Evaluation of Topic Distillation- Measuring and Modeling the Web – Resource Discovery – Collecting Important Pages Preferentially – Similarity Search Using Link Topology – Topical Locality and Focused Crawling – Discovering Communities- The Future of Web Mining.

Course outcomes:

At the end of the course the student will be able to:

- Identify the application areas for web content mining, web structure mining and webusage mining.
- Design to retrieval the web data
- Develop schemes to crawl the web data, organize and index
- Cluster the documents for fast access
- Develop algorithms used by web mining applications.
- Select between different approaches and techniques of web mining

Question paper pattern:

The SEE question paper will be set for 100 marks and the marks scored will be proportionately reduced to 60.

- The question paper will have ten full questions carrying equal marks.
- Each full question is for 20 marks.
- There will be two full questions (with a maximum of four sub questions) from each module.
- Each full question will have sub question covering all the topics under a module.
- The students will have to answer five full questions, selecting one full question from each module.

Textbook/ Textbooks

Sl No	Title of the book	Name of the	Publisher Name	Edition and year		
		Author/s				
1	Text Mining: Predictive Methods	Sholom Weiss	Springer	2005		
	for Analyzing Unstructured		1 0			
	Information					
2	Mining the Webs Discourse	Saura Chalanaharti	Electrica Colorado	2002		
2	Mining the web: Discovery	Soumen Chakrabarti	Elsevier Science	2003		
	Knowledge from Hypertext Data					
Referen	ce Books					
1	Handbook of Research on Text	Min Song, Yi-fang	Information Science	2009		
	and Web Mining Technologies".	Brrok Wu	Reference (IGI).			
	Vol I & II		,			
2	Insight into Data Mining Theory	K.P.Soman,	Prentice Hall of	2006		
	and Practice	ShyamDiwakar.	India			
		V.Aiav				
3	Web Mining Applications and	Anthony Scime	Idea Group	2005		
5	Techniques	7 milliony Benne	Publishing	2005		
	Techniques		Publishing			
4	DATA MINING - Introductory	Margret H.Dunham	PearsonEducation	2003		
	and Advanced Concepts					